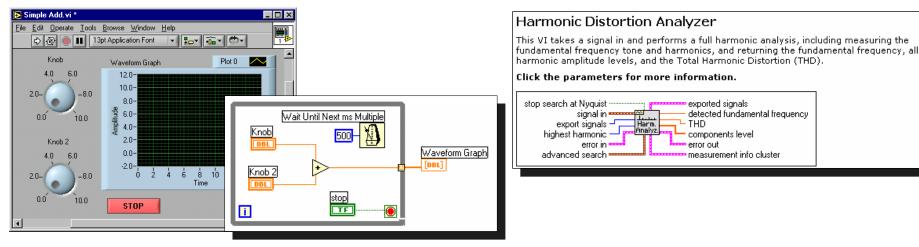


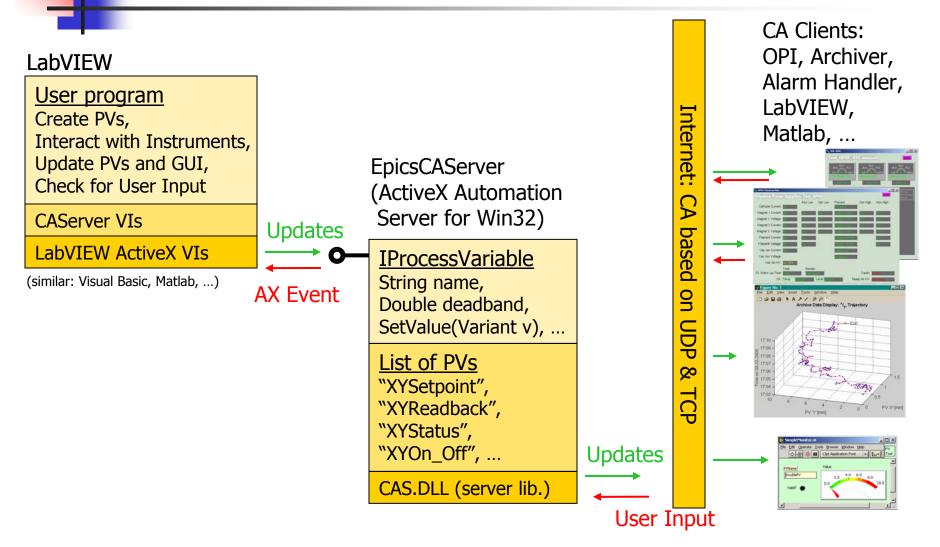
Kay-Uwe Kasemir, LANL May 2002

National Instruments' LabVIEW

- Integrated Graphical Programming Language and Operator Interface
 - Instructions and "Virtual Instruments" (Vis): Add, Wait, Loop, Open device, Read value, ...
 - Many GUI elements: Knobs, Graphs, ...
 - Supports huge number of GPIB, VXI, Serial as well as NI specific (PXI, FieldPoint) instruments
 - Library for Signal Analysis, ...
- Widespread use for Test & Measurement

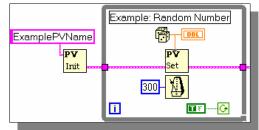


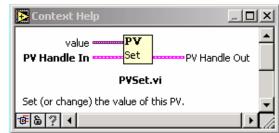
Integration via ChannelAccess, based on ActiveX



Example LabVIEW Code

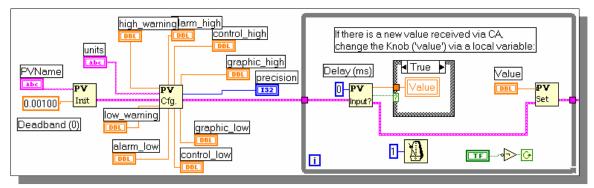
101: Publish PV and updates





102: Deadband, Config. Info, Reaction to

remote input



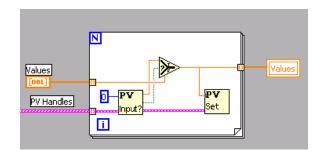
Performance

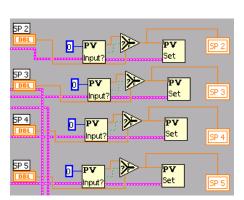
COM call to update value of a PV

Data Served	LabVIEW	Visual Basic
Double	0.14 ms	0.08 ms
Double[100]	0.20 ms	0.16 ms
Double[500]	0.45 ms	0.40 ms
Double[1000]	0.75 ms	0.77 ms

(LabVIEW 7.I, 900MHz PC)

- Reaction to user input (Check AX Event, post new value)
 - 2 COM transactions, ~0.28ms
- LabVIEW Implementations: 10 PVs, handle user input
 - Loop: 7ms
 Parallel: 0.5ms





LANL Experience

- Terrific for small systems
 - Signal generator, GPIB, new PC: handled in one afternoon
 - No need for vxWorks, IOC, boot host, display computer
 - Compare: 3 days for EPICS IOC, GPIB Lan Box, EDM. (Not considered: Advantages of EPICS driver & DB and Lan box)
- Faster initial development cycle
 - No recompile & reboot (until turned into distributed system)
- Handled up to ~500 PVs on one PC

LabVIEW: Limits of Visual Coding

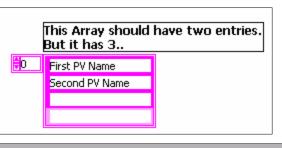
- Diagram gets too big, "wires" tangled
 - Hardware engineers switched to e.g. VHDL for this reason
- No ASCII import/export
 - no real CVS support, no comparable NI tool
 - no script-generated code from signal list, RDB, Capfast, ...
- What you see is all you get
 - IOC's scanning mechanisms and reaction to remote input have to be re-implemented with fundamental instructions (loops, delays, ...)

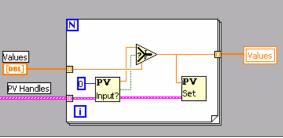
LabVIEW Oddities we ran into

 Movie-Style "Sequence" is a cute but only shows one frame at a time

We created two "sequence locals" in a previous frame. Now it's hard to see what that was about...

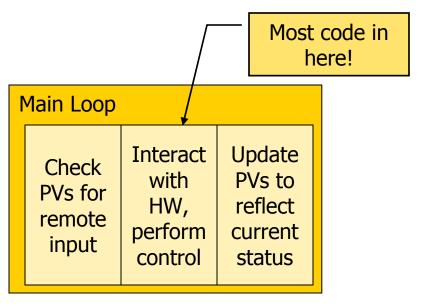
- Array handling:
 - Array constants easy to accidentally extend
 - Auto-indexing misleading for different sized input arrays



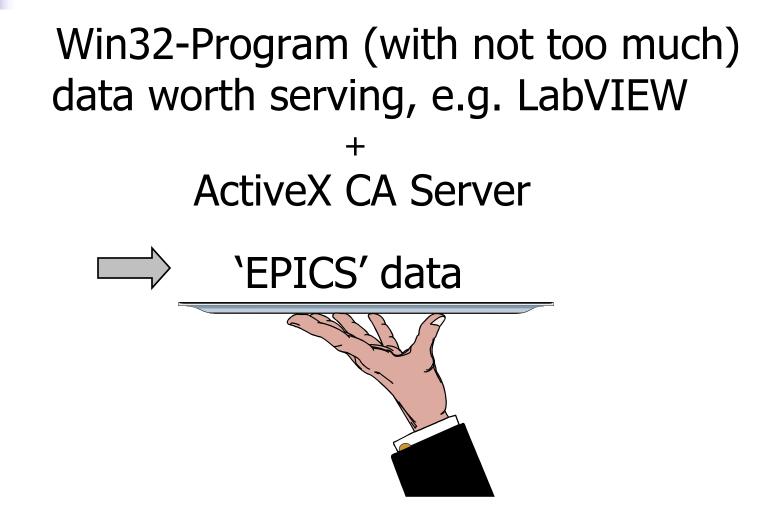


LabVIEW: Polling

- Remote input via ChannelAccess
 - ActiveX Event is sent with <new value>,
 - LabVIEW has to catch event, check the value and if accepted update PV to that new value
- While e.g. VisualBasic can handle events async., LabVIEW can only "WaitForEvent"
 - Response delayed until LabVIEW's main loop comes around to service the PV changes
 - In principle, LabVIEW offers threads & semaphores, but is that still "easy"? Not debuggable, even some Nat.Inst. VIs are incompatible.

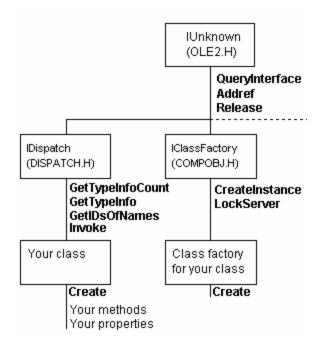


Conclusion (still)



ActiveX Automation Server

- COM (Component Object Model) allows programs to share objects
 - COM Classes identified via CLSID
 - Win32 handles creation and messaging
 - All objects implement the IUnknown Interface: *AddRef, Release, QueryInterface*
 - Programs agree on custom interfaces so that they can use each other's objects.
- ActiveX Automation:
 - Additional well-known interfaces, allowing IDEs and interpreted languages to
 - "browse" properties, methods and events
 - "late" as well as "early" binding
 - LabVIEW: required IProvideClassInfo in addition to standard skeleton created by MS Visual C++ ATL wizard



EpicsCAServer.IProcessVariable

- String name
- Double deadband
- String enum_string(Long index)
- String units, Long precision, Double low_warning, high_warning, …
- SetValue(Variant new_value), SetEnumValue(Long new_value), SetValueAndTime(Variant new_value, ...)
- Event Changed(Variant value_received)

EpicsCAClient.IProcessVariable

- String name
- Long is_connected
- Variant Value
- String units, ...
- Event NewValue(Long is_connected, Variant value)