### NLC Control System Challenges

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NLC Control System Challenges

## HELP!

### Large Facility - SSC Class

- Complicated Multiple Pulsed Machines
- Large(st) EPICS Site Scaling Issues
- Aggressive Schedule
- Management/Sociological Issues

### Site Diagram

## System Parameters

Center of Mass Energy	500-1000GeV
Repetition Rate	120Hz
Bunch Charge	<b>10</b> <sup>10</sup>
Bunches/RF Pulse	87
Bunch Separation	2.8ns
Unloaded Gradient	77MV/m
Linac Length	10Km

## System Parameters, Contd.

Total Length Power/Beam # of Klystrons 3168-6624 # of BPMs Total AC Power 100-200MW

30Km

4-8MW

12000

## NLC Strategic Plan

International Collaboration and Competition Either

U.S.-led project built in the U.S. with major foreign participation.

or

Foreign-led project built elsewhere with major U.S. participation.

### DOE Life-Cycle Milestones

Pre-conceptual Activities R&D	Present
Decision of Mission Need Conceptual Design	Spring 1999
Project Baseline Approval Pre-construction Engineering and Design	Spring 2001
Construction Start	Fall 2002
Operational Approval	Fall 2008

## Challenges & Risk Factors

- High Bandwidth Network Systems
- High Resolution Timing System
- Large Volume, High Rate Beam and RF Data Management
- System Extensibility: EPICS, Networks

### NLC Beam Pulse Needs

- Pulses are precious
- Feedback is everywhere, need all the pulses they can get
- Buffered acquisition (jitter studies, dither studies, alignment) coexist with other users.
- Some studies require synchronized acquisition of up to 10,000 pulses.
- Lots of BPMs, lots of users, most of whom should not need to know arcane details of BPMs.

### **BPM Data Rate**

Туре	Quantity per	Measurements	Data Rate	Data Rate
	Sector		Processed	Raw
			(per sector)	(per sector)
Q	<= 36	(X,Y,Q) for first	130 kB/s	9 MB/s
		5 modes		
FB	10	(X,Y,Q) for each	1.3 MB/s	2.5 MB/s
	(instrumentation	of 180 bunches		
	sections only)			
S	108	(X,Y,Q) for	10 kB/s	6.6 MB/s
	(9:1	selected mode		
	multiplexing)			

### Feedback BPM Data Rate

### Processed Data: (X,Y,I) x (2 bytes) x (180 bunches)x (120 Hz) = 130 KB/sec/BPM

Raw Data:

 $(R,G,B,Y) \times (2 \text{ bytes}) \times (256 \text{ samples}) \times (120 \text{ Hz}) = 250 \text{kB/sec/BPM}$ 

## **Buffered Data Acquisition**

- 10<sup>4</sup> pulse buffering of BPM data
- 1.5 MB/sec/sector (max) x 90 sec = 135 MB/sector
- 130 KB/sec/sector x 90 sec
  - = 12 MB /sector (in non-diagnostic sectors)
- 1.5 minutes is even time for an operator to hit a "FREEZE BUFFERS" button. (18 minutes @ 10 Hz ops)
- ~500 MB/hour/sector for non-bunch-by-bunch BPM data.
- 4 GB/shift/sector

#### Aggregate Bandwidth in Main Linacs

- 46 regular sectors x 65 KB/sec = 3 MB/sec
- 10 instrumentation sectors X 1.5 MB/sec = 15 MB/sec
- Total BPM (processed) bandwidth = 18 MB/sec

# NLC Timing and Phase Distribution

- Synchronize timing throughout machine
- Provide RF phase reference
- Machine Protection functions
- Optional: provide broadcast data

### **Timing System Requirements**

- Maximum link length 15KM
- Timing stability /jitter <10 psec</p>
- RF phase jitter <0.3° X-band
- RF phase stability (1 second) < I0<sup>o</sup> X-band
- RF phase stability (long term) <20° X-band

## Anticipated EPICS Extensions for NLC

### Scaling Issues

- Expect 3-5 million PVs
- Network segmenting to reduce broadcast load
- PV servers with dynamic update
- Brokers?
- Timing Synchronization
  - IOC synching for 120Hz Operation
  - Buffered Acquisition

## EPICS Extensions, Contd.

- Pulse ID/Time stamp for feedback Use and Correlation studies
- Dithered Acquisition
- Database Issues
  - Beyond CAPFAST, DB Design Tools (Preferably integrated with Central Database)
  - Odds & Ends Including On-line add/delete, Unlimited name length and string, etc.

## EPICS Extensions, Contd.

### Channel Access

- Unlimited matrix Bounds & String length
- Extensible Types (Application defined container)
- Message Passing
- Command Completion
- C++ Client API to support extensibility
- Directory Service
- Multi-Priority Clients
- Synchronized Setting of Devices Across IOC's

## EPICS Extensions, Contd.

### Next Generation OPI

- By 2005 Almost certainly Web-based, except maybe in the Control Room
- Similar Interface for low and high-level Apps?
- Applicable to Portable devices (PDA) for Use by Technicians in Accelerator Housings, etc.
- Button Macro" Automation Tool

## Above Channel Access Tools and Applications

- Our Biggest Challenge to Satisfy Customers Used to SLC Type Applications
- Do we Just use Channel Access or a "Bus" Protocol to Connect the Extensive Set of Apps (SLC has >1 Million Lines of Code)?
- SSC Had Considered the Use of Software Bus. Several Exist at Various Labs.

Above Channel Access Tools and Applications

### Extensive Archiving

- Handle Tera Bytes of Pulsed and Regular Data
- Channel Archiving of Buffered Data
- Data to Include Values, Statistics, Status, etc.
- Efficient Saving and Restoring of up to Several years Worth of Data (peta byte?)
- Data Browser Capable of Analyzing Pulsed Correlated Data Across Linacs.

## Applications, Cont.

- Extensive Save Set Archiver
- Correlation Plot Facility
- Physics and Modeling Packages
- Physicist "Sand-Box" with Easy Access to Machine Data for Prototyping (MATLAB, etc.)

### Conclusion

- Need Help in All Phases of the Project, from the Conceptual Steps to Implementation.
- Users' Experience with EPICS Extremely Valuable to Us.
- The Goal Would be to Use NLC Resources to Enhance EPICS Rather than to Fork.